

Art: Drawing

I. Course Description

This one-semester art course will concentrate on basic drawing skills. The student will develop observational skills, draw basic forms, utilize various drawing methods, and experiment with various media.

II. Goals and Objectives

A. Student will:

1. Learn basic skills
2. Follow instructions
3. Make accurate observations
4. Become proficient in drawing various shapes
5. Use various techniques and media
6. Develop perspective
7. Develop a portfolio of work

III. Course Outline

A. One Semester:

1. Differentiate between two-dimensional and three-dimensional forms.
2. Recognize and establish a source of light in your drawing.
3. Recognize and utilize perspective.
4. Practice drawing the four basic forms: cube, ball, cone, and cylinder.
5. Draw one-dimensional lines, two-dimensional shapes, three-dimensional forms, and shade forms for overall tonal quality and light source.
6. Cast a shadow.
7. Add texture.
8. Use the four basic forms to draw familiar objects.
9. Draw simple landscapes.
10. Draw heads.
11. Draw still life pictures.
12. Draw seascapes; use reflection.
13. Draw trees in a picture.
14. Draw cartoons.
15. Use pencil, conte, chalk, and charcoal.

IV. Instructional Materials

- A. Pereido, Ralph, *Beginning Drawing*, M. Gumbacher, Inc. 1982
- B. Blake, Wendon, *Starting to Draw*, Watson-Guptill Publications, 1981
- C. Gnagy, Jon, *You Are An Artist*, Nelson Doubleday, Inc., 1947
- D. Art paper and materials

- V. Teaching Methods
 - A. Step-by-step textbook instruction
 - B. Self-analysis and critical evaluation
 - C. Teacher analysis and critical evaluation
 - D. Teacher guidance and illustration

- VI. Evaluation
 - A. Daily application of lessons
 - B. Evaluation of each individual product
 - C. Effort and creativity applied
 - D. Cumulative portfolio

- VII. Grading Scale
 - A. Daily Work 40 % of grade
 - B. Product and final portfolio 60 % of grade
 - C. 90-100 A
 - 80-89 B
 - 70-79 C